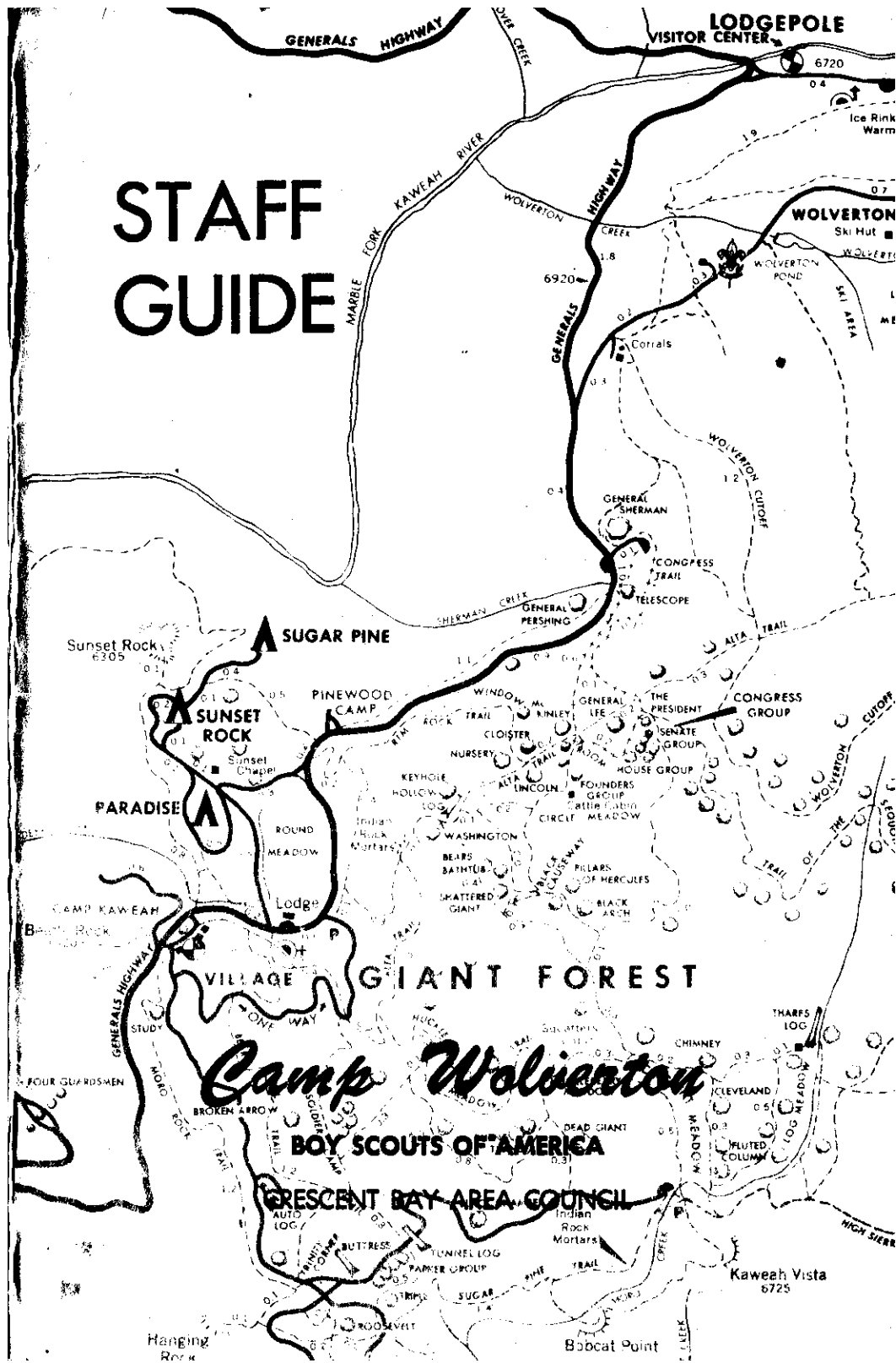


# STAFF GUIDE



CAMP WOLVERTON

STAFF  
GUIDE

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## WHAT IS CAMP?

We might say that camp is a "place". We would covet for every camper green woods, lakes, bird calls, quiet sunsets - that his young heart may be warmly aware of a Creator who has made "all things beautiful in their time". But camp is more than a place . . . .

We might say that camp is a "plan". We would covet for every camper a program which . . . at every step, (fits his interests and abilities) is not too crowded for comfort, yet which abounds in opportunities for restful endeavor all through each day. Yet camp is more than a plan . . . .

Camp is what happens to the campers - what they take home with them in their memories, in their new purposes, in their improved or newly acquired skills, in their friendships, in their appreciations, in their awareness of God and of His way for the world. That's what a camp is.

## LEADERSHIP

The boss drives his men; the leader coaches them.

The boss depends upon authority; the leader on good will.

The boss inspires fear; the leader inspires enthusiasm.

The boss says, "I"; the leader says, "We".

The boss assigns the tasks; the leader sets the pace.

The boss says, "Get here on time"; the leader gets  
There ahead of time.

The boss fixes the blame for the break down; the  
leader fixes the breakdown.

The boss knows how it is done; the leader shows how.

The boss makes work a drudgery; the leader makes it  
a game.

The boss says, "Go"; the leader says "Let's go".

The world needs leaders; but nobody wants a boss.

Dora E. Dodge

**WHAT A STAFF MAN SHOULD HAVE**

The education of a college president

The executive ability of a financier

The craftiness of a politician

The humility of a deacon

The adaptability of a chameleon

The hope of an optimist

The courage of a hero

The wisdom of a serpent

The gentleness of a dove

The patience of a Job

The grace of God - And

The persistence of the devil.

H. Q. Cooper

## GENERAL STAFF RULES

**SMOKING** - Smoking by staffmen under age 18 will not be allowed in or out of camp. Smoking by those over 18 will be confined to the lounge area while in camp, not allowed while on duty or in uniform outside of camp.

**ALCOHOLIC BEVERAGES** - The consumption or possession of alcoholic beverages by staffmen under the age of 21 during term of contract is prohibited.

**PROFANE LANGUAGE** - Profane language will not be tolerated while on or off duty.

### **STAFF CLEANLINESS -**

1. Staffmen will be clean shaven at all times.
2. Clothing will be clean and neat.
3. Rules of good personal hygiene must be observed.
4. Living quarters will be inspected daily for neatness and cleanliness. Bedding is to be aired regularly.

**UNIFORM -** Formal uniform consisting of Scout shorts, shirt, long socks, garters with tabs (red with Explorer short or green with Scout shirt), moccasins, and formal staff neckerchief must be worn at the following times: Evening colors and dinner; Sunday morning through Church services; and other times at the discretion of the individual.

Camp uniform consisting of Scout shorts, Camp Staff "T" shirt, Staff Neckerchief, and appropriate foot wear will be worn at the following times:

Morning colors, breakfast, while on duty in areas, during Troop excursions, and during evening activities.

Current Staff Jacket must be worn to colors and at other times, while on duty, when a jacket is desirable.

**TIME OFF -** Staffmen will conduct themselves in a manner becoming the Boy Scouts of America at all times.

**CURFEW -**

1. Staffmen must be in camp by midnight on nights off.
2. At all other times staffmen will be in tents and silent by 10:00 p.m.
3. Lights out and lounges closed:
  - a. Saturday 11:30 p.m.
  - b. Sunday and Thursday 1/2 hour after close of Arrow activities - not later than 10:00 p.m.
  - c. All other nights 9:30 p.m.

**COLORS -**

The full staff (except for those involved in meal preparation) must attend colors unless scheduled for time off.

A violation of these or other camp, park, or other local laws or regulations may result in immediate suspension.

## CAMP WOLVERTON

### Camp Staff Responsibilities

#### Statement of policy on Scout camping: (from policy #1)

"The ideal method for Scout camping is the chartered Unit camping successfully under its own leadership either on or off the council campsite."

"...the important thing is that a boy should have a typical experience. The administration of the program as far as the boy is concerned should be through a Scoutmaster or Advisor with Assistants, as needed. Senior Patrol Leader or Crew Leader, and Patrols or Crews organized under their own leadership. Under no circumstances should the individuality of the Unit, or its leaders, be submerged."

#### Principles Guiding the Camp Staff Relationship to Troops:

- A. The camp is essentially a training center for Troops.
- B. Troops must be served according to their needs.
- C. Troop leadership must be coached and supported.
- D. The basic justification of the program staff is in service to Troops not the development of a central camp program to which each Troop must conform.

### Job Specifications

#### For all Staff Members:

1. Practice the Scout Oath and Law at all times.
2. Practice good sportsmanship.
3. Be resourceful at times of special need.
4. Set a good example in:
  - A. Wearing of the uniform.
  - B. Good habits.
  - C. Clean speech.
5. Stimulate the program of each Unit in camp.
  - A. As developed by the Unit and guided by the leader.
  - B. As related to Inter-Unit activities.
6. Be recognized as a leader because of your -
  - A. Enthusiasm
  - B. Cordiality
  - C. Magnetism
  - D. Right attitudes

## STAFF TRAINING WEEK

(Campers will be in camp for "Do-It-Yourself-Week"  
Sunday, July 31 to Saturday, August 6.)

1. Work Projects
    - a. Set up Staff area
    - b. Set up campsites
    - c. Set up Central camp
    - d. Develop activity areas
    - e. Set up O. A. area
  
  2. Training Activities - Park Service
    - a. Congress Trail Walk
    - b. Tokapeh Falls Walk
    - c. Visitor Center
    - d. Bird Walk
    - e. Meadow Walk
    - f. Evening Slide or Movie Program
- Camp -
- a. New trail to Congress Grove
  - b. O. A. rehearsal
  - c. Two campfires
  - d. Astronomy instruction
  - e. Archery instruction
  - f. 2nd, 1st, and Merit Badge orientation

PACKERS

Unit Responsibilities:

Greet arriving unit and assist them in setting up camp. Conduct camp orientation hike for Unit. Conduct day hikes and supervise any swimming activities. Assist Unit in preparing for campfire activities.

Assist Unit in packing for backcountry trek. Show unit the trail and help when needed on trip to the backcountry.

Remain with assigned Unit. Be available to inform and instruct and to assist only when required or in cases of emergency. ~~SHOW~~ BUT DO NOT DO. Act as Life Guard whenever Scouts are in the water.

Packers are directly responsible for all 4 legged animals.

Assist Unit in breaking camp and cleaning areas. See that camp sites are clean before leaving.

PACKERS

Camp Responsibilities:

Do assigned jobs required to set up and maintain camp. When assigned, act as store clerk, stewards assistant, handicraft assistant, merit badge instructor, scoutcraft instructor, archery instructor, cooks assistant, and other jobs as specified.

Participate in all campfires and Order of the Arrow activities.  
Participate in the worship service of your faith.

## Handicrafts

- A. Direct the setting-up of the Craft Lodge.  
Know what tools there are, where they are kept, and how to use them.
  - 1. Make the general atmosphere of the Craft Lodge one that will attract Scouts.
  - 2. Have a supply of locally available material on hand at all times.
- B. Maintain the Craft Lodge in top operational condition at all times.
  - 1. A place for every tool and a tool in its proper place.
  - 2. Develop a simple tool check out system.
- C. Set Up and Maintain Displays
  - 1. Bulletin Boards.
  - 2. Samples of handicraft work both yours and the Scouts.
- D. Put Scoutmaster in charge of his Troop when, as a Troop they come to the Craft Lodge.
  - 1. Serve as his assistant.
    - a. Issue equipment and tools
    - b. Coach the unhappy and unsteady Scouts
    - c. Be sure area is clean after use
- E. Be in the Craft Lodge on time, and all the time that you are supposed to.
- F. This is a cash and carry operation.
  - 1. Supplies, kits, are purchased by the campers and staff at the Trading Post.
  - 2. Supplies that you use for the Craft Lodge can be obtained upon approval.
- G. Assist with inter-unit activities as they occur.
- H. Other duties as assigned.
- I. Submit an Inventory of all equipment and tools on forms provided, at the end of the camp season.

Assistant Cook

- A. Assists cook at meal times and when needed.
- B. Clean kitchen area.
- C. Other duties as assigned.

Steward

- A. Responsible for the entire dining area.
- B. Assigns Units to proper places in dining area and gives talk on first day.
- C. Assists Units K. P. S.
  - 1. Being sure tables are clean.
  - 2. Table is set.
  - 3. Food is received by the Units.
  - 4. Area is properly cleaned after each meal.
- D. In charge of Porch Area
  - 1. Keeping clean
  - 2. Dishes are cleaned
- E. Keep Dining Area in repair
- F. Order supplies as needed
- G. Other duties as assigned

Stewards Assistant

- A. Assists the Steward in the dining area when assigned.

Store Clerk

- A. Sell store merchandise when assigned
- B. All sales are cash

## Merit Badge Counselors

1. Woodcarving Merit Badge
  2. Nature Merit Badge
  3. Pioneering Merit Badge
  4. Forestry Merit Badge
  5. Conservation of Natural Resources
  6. (others as needed)
- A. Be present at the Merit Badge Sign-up
  - B. Know the Merit Badge Pamphlet inside-out
  - C. Keep accurate records of Individual Scout Advancement
    1. Forms will be provided.
    2. Give complete records to Program Director on Friday of each week.
    3. Records are to be available on request to Scoutmasters.
    4. Develop your counseling ability to the point where no Scout should fail for lack of dedicated counseling, or resources.
  - D. Follow session plans that are provided and give the test that is provided.

## C A M P   A W A R D S

WOLVERTON PATCH: To earn the right to wear this patch a camper must attend camp at least 6 days and 6 nights.

WOLVERTON BEAR CLAW: To earn this coveted award a camper must do the following:

1. Spend at least one hour on a park improvement project.
2. Complete at least one advancement requirement.
3. Demonstrate good Scouting spirit while in camp and in the back country; do all assignments quickly and cheerfully; participate in Troop, Patrol and camp activities; demonstrate proper trail courtesy and Scouting teamwork.
4. Spend at least 2 days and 2 nights in the back country.
5. Do any 3 of the following on the trail:
  - a. ANGLING - Catch at least 3 trout.  
Be familiar with the fishing regulations of the State and the National Park. Clean and prepare one fish dinner for himself and at least one other Scout. Know the types of fish found in the Wolverton area.
  - b. SWIMMING - Pass swimmer test at back country lake.
  - c. CAMPFIRE PARTICIPATION - Lead your Troop in singing, tell a story, play a musical instrument, or instruct a group in some phase of Scouting at a back country campfire.
  - d. BURROS - Lead a burro on the trail or care for a burro in the back country.
  - e. CONSERVATION - Collect and pack out refuse left by careless campers.

Camp Awards continued.....

6. Do any 3 of the following:

- a. NATURE - Identify 3 birds, 3 animals, and 1 fish from personal observation;  
OR - Identify 10 trees, plants, or shrubs of the Sierra and describe them (leaves, needles, cones, etc).

OR - Collect and identify 8 different rocks or minerals from the Sierra area and describe their probable significance to the area.

- b. ARCHERY -- - Meet camp standard in archery.  
c. HANDICRAFT - Complete a handicraft project approved in advance by the handicraft instructor.  
d. PIONEERING - Meet camp standard in pioneering.  
e. ORIENTEERING - Meet camp standard in orienteering.